**Venkata Krishna Kanth**

UX / UI Designer

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| Professional Summary  * 5 years of experience in UI design and Front-end development with HTML5, CSS3, JavaScript and Responsive Web design including Wireframing, Prototyping and Visual Design. * Experience working with JavaScript, jQuery, Ajax, & JSON. * Experience Advanced e-commerce systems like Hybris * Experience in working with CSS Frameworks like Bootstrap, ZURB Foundation and CSS preprocessor SASS & LESS. * Experience working with Hybris Application * Experience in Cross Platform development and Cross Browser Compatibility. * Optimizing websites for high performance and Search Engine Optimization. * Always pursuing the latest web trends like Mobile first approach, Flat web design. * Experience in using tools & Editors like Sublime Text, Atom, VS Code * Practice with GIT and Continuous Integration * Experience in working with tools and frameworks, like Bootstrap, Gulp/Grunt, Web pack. * Adobe CC tools Photoshop. * Willing to adapt to new technologies and work environments. * Ability to organize and work on tasks in a disciplined manner with a focus on results and deliverable. * Good analytical, problem-solving skills, verbal and written communication skills.   Essential Skills  * Good analytical, problem-solving skills, verbal and written communication skills. * Requirements Gathering * Wireframing and Prototyping * Html 5, CSS, SASS, LESS * Hybris * Drupal, WordPress * Node Js, NPM, Gulp, WebPack * Responsive web design, Performance Optimization * JavaScript version 5, 6, jQuery * Bootstrap, Foundation * Documentation, Design & Team Management, Status Reporting   Project #1 **Title**: TANNOY  **Technologies**: HTML, jQuery, Ajax, Photoshop, CSS, LESS,Hybris 6.3  **Project Description:** Music tribe is multilingual Storefront and B2B marketplace for Music Tribe partners with each partner will have a Microsite. As a latest road map, Designed POC for Vendor Portal, B2B and B2C sites with single sign on facility.  **Responsibilities**:   * Designed Html Mock-Up’s based on graphical Mock-Up’s provided by UX Team. * Integrating Html Mock-Up’s into JSP pages. * Validate the design standards and caring cross-browser compatibility. * Integrate application front end with application business layer.  Project #2 **Title**: MUSIC TRIBE  **Technologies**: HTML, jQuery, Ajax, Photoshop, CSS, LESS,Hybris 6.3  **Project Description:** Music tribe is multilingual Storefront and B2B marketplace for Music Tribe partners with each partner will have a Microsite. As a latest road map, Designed POC for Vendor Portal, B2B and B2C sites with single sign on facility.  **Responsibilities**:   * Designed Html Mock-Up’s based on graphical Mock-Up’s provided by UX Team. * Integrating Html Mock-Up’s into JSP pages. * Validate the design standards and caring cross-browser compatibility. * Integrate application front end with application business layer.  Project #3 **Title**: Easy Seva  **Technologies**: HTML, jQuery, CSS 3 and Bootstrap.  **Project Description:** provides design, construction, and operations management services customized for all type of services through mobile application. Here we can book services through online for various services**.**  **Responsibilities**:   * Deep research to enhance design suggestions. * Prepare web UI prototypes or prototypes using tools. * Translate user requirements into usable interfaces * Coordinate with Interface Design Architects for meeting accessibility standards at code level. * Validate the design standards and caring cross-browser compatibility. * Optimize entire design for best performance.  Project #4 **Title**: Flick Fusion  **Technologies**: HTML, jQuery, Ajax, Photoshop, CSS.  **Project Description**: A video marketing company creating and managing online video products and designing landing pages for various automobile vendors to get user conversion rate.  **Responsibilities**:   * Taking requirements from client and translate into wireframes. * Deep research to enhance design suggestions. * Developed Responsive Web Designs as per the requirements. * Prepare web UI prototypes or prototypes using tools. * Translate user requirements into usable interfaces. * Develop clean well-structured Landing pages for different models. * Validate the design standards and caring cross-browser compatibility. * Optimize entire design for best performance.  Project #5 **Title**: Billnox  **Technologies**:HTML, jQuery, CSS 3 and Bootstrap.  **Project Description**: provides design, construction, and operations management services customized for all type of services through mobile application. Here we can redeem coins services through online for various services**.**  **Responsibilities**:   * Taking requirements from client and translate into wireframes. * Deep research to enhance design suggestions. * Templates, Front End User Interface, Required Graphics. * Prepare web UI prototypes or prototypes using tools. * Translate user requirements into usable interfaces * Coordinate with Interface Design Architects for meeting accessibility standards at code level. * Validate the design standards and caring cross-browser compatibility. * Optimize entire design for best performance.  Project #6 **Title**: Scout Pro  **Technologies**:HTML, PHP, jQuery, CSS3 and Bootstrap.  **Project Description**: Scout Pro is a web application which gives solutions to growers regarding their farms  and fields, crop Scouting, and about weeds and diseases and insects. Growers enter the details of farm and fields and they will show in map and generating records of crop scouting , sending emails to the growers about their scouting report, details about the chemicals and sending emails to the growers about  chemical reports and they will get the print reports also .  **Responsibilities**:   * Taking requirements from client and translate into wireframes. * Deep research to enhance design suggestions. * Templates, Front End User Interface, Required Graphics. * Prepare web UI prototypes or prototypes using tools. * Translate user requirements into usable interfaces * Coordinate with Interface Design Architects for meeting accessibility standards at code level. * Validate the design standards and caring cross-browser compatibility. |  |
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